

Unit Overview: Binomial Expansion 2, Radians, Trigonometric Functions, Moments, Application of forces 1, Normal distribution 2								
Half- Term:	AUT 1	AUT 2	SPR 1	SPR 2	SUM 1	SUM 2	No of Lessons:	30
<p>Key Focus for Unit: <i>What is the key knowledge being delivered?</i> <i>What is the intent of this unit?</i></p>								
<p>Pure Trigonometry and Modelling</p> <ul style="list-style-type: none"> Understand the addition formulae for sin, cos and tan Use the addition formulae for sin, cos and tan Understand the double angle formulae for sin, cos and tan Use the double angle formulae for sin, cos and tan Understand how to use identities to rewrite $a\cos x + b\sin x$ Solve trigonometric equations that derive from unfamiliar or applied contexts (radians) Use $\sec^2(x)$ and $\operatorname{cosec}^2(x)$ identities in proofs and to solve equations Understand the proofs of the addition formulae Understand the proofs of the double angle formulae Use addition formulae and/or double angle formulae to solve equations Extend the use of double angle formulae to half angle formulae for sin and cos Solve problems involving $a\cos x + b\sin x$ Use addition formulae, double angle formulae and other identities to prove unfamiliar trigonometric identities Use trigonometric functions and identities to solve problems in a range of unfamiliar contexts <p>Parametric Equations</p> <ul style="list-style-type: none"> Understand parametric equations of curves Convert between parametric and Cartesian forms using substitution Convert between parametric and Cartesian forms using trigonometry Sketch graphs of parametric functions Solve coordinate geometry problems involving parametric equations Use parametric equations in modelling in a variety of contexts 					<p>Applied (Mechanics) Application of Forces and Projectiles 1</p> <ul style="list-style-type: none"> Resolve forces acting at an angle Combine forces using a vector diagram Find the resultant of coplanar forces given in magnitude/direction form Resolve forces parallel and perpendicular to an inclined plane Understand motion for a particle on an inclined plane Solve problems involving motion on a smooth inclined plane Understand the standard model for friction, including in motion, and the coefficient of friction Solve problems involving motion on a rough horizontal surface Solve problems involving motion on a rough inclined plane Solve problems in unfamiliar contexts using the concepts of friction and motion Model horizontal projection under gravity Resolve velocity into horizontal and vertical components Model motion in the vertical plane under gravity, including the use of vectors Solve problems in familiar contexts involving projectile motion Solve problems in unfamiliar contexts involving projectile motion Derive formulae for projectile motion <p>Applied (Statistics) Conditional Probability</p> <ul style="list-style-type: none"> Understand the language and notation of conditional probability Calculate conditional probabilities using two-way tables Calculate conditional probabilities using formulae Understand and calculate conditional probabilities in the context of Venn diagrams Understand and calculate conditional probabilities in the context of tree diagrams Understand independence and its associated rules in the context of conditional probability 			
<p>Key Knowledge and Big Ideas: <i>What Powerful Knowledge and Big Ideas are explored in this Unit?</i> <i>How have these progressed from previous learning? What gaps in knowledge have you identified from baselining and how are these being closed?</i></p>								
<p>BIG IDEAS: Trigonometric Identities and Parametric Equations, Projectiles, Forces and Friction, Conditional Probability</p> <p>Powerful Knowledge:</p> <ul style="list-style-type: none"> Understand the double angle formulae for sin, cos and tan Use the double angle formulae for sin, cos and tan Solve trigonometric equations that derive from unfamiliar or applied contexts (radians) Use $\sec^2(x)$ and $\operatorname{cosec}^2(x)$ identities in proofs and to solve equations Solve problems involving $a\cos x + b\sin x$ Use addition formulae, double angle formulae and other identities to prove unfamiliar trigonometric identities Use trigonometric functions and identities to solve problems in a range of unfamiliar contexts 								

Year 13 Spring 1

- Convert between parametric and Cartesian forms using substitution
- Convert between parametric and Cartesian forms using trigonometry
- Sketch graphs of parametric functions
- Solve coordinate geometry problems involving parametric equations
- Understand motion for a particle on an inclined plane
- Solve problems involving motion on a smooth inclined plane
- Understand the standard model for friction, including in motion, and the coefficient of friction
- Solve problems involving motion on a rough horizontal surface
- Solve problems involving motion on a rough inclined plane
- Solve problems in unfamiliar contexts using the concepts of friction and motion
- Model horizontal projection under gravity
- Understand and calculate conditional probabilities in the context of Venn diagrams
- Understand and calculate conditional probabilities in the context of tree diagrams
- Understand independence and its associated rules in the context of conditional probability

Previous Learning:

- Binomial Expansion 2
- Radians
- Trigonometric Functions
- Moments
- Application of forces 1
- Normal distribution

Gaps in Knowledge and Misconceptions:

Resolving forces

- Some students may still be confused choosing between $\sin \theta$ and $F \cos \theta$ when resolving forces. Stress the word adjacent used in the definition of $\cos \theta$

Friction

- The concepts relating to friction may create uncertainty. Discuss these points.
- $F = P$ for as long as the object is in equilibrium.
- F reaches F_{\max} (called limiting friction) when the object is on the point of moving, a position called limiting equilibrium.
- When P increases beyond this limit, $P > F_{\max}$ and the object is no longer in equilibrium; it is accelerating.
- F_{\max} depends on the coefficient of friction, μ , between the object and the surface.
- $F_{\max} = \mu R$ and the rougher the surface, the greater the value of μ

Equilibrium

- When an object is in equilibrium, students may be unsure whether to write an equation with a zero resultant force or an equation showing balanced forces. Both are valid and the students can choose whichever they prefer.
- For example, the diagram shows an object held in equilibrium on a rough slope by a horizontal force P
- Resolving along the slope gives:
- either
- $P \cos \theta - F - W \sin \theta = 0$ (resultant force is zero)
- or
- $P \cos \theta = F + W \sin \theta$ (forces balance in equilibrium)

Lami's theorem

- Lami's theorem can only be used for three-force problems where at least one angle is known. Lami's theorem is not required knowledge, but it can sometimes be a useful method.

Unit Assessment:

How will this unit be assessed?

What is the frequency of assessments – baselines etc?

How we will assess

- Students will be assessed at the end of each chapter using past exam questions. These assessments will be cumulative so the chapter 5 assessment will test content from Chapter 1, 2, 3 and 4.

Key Retrieval Topics (Interleaving):

- Revise basic addition formulae
- Revise basic double angle formulae
- Revise solving trigonometric equations

Year 13 Spring 1

<ul style="list-style-type: none"> • Revise solving trigonometric equations with multiple solutions • Revise basic harmonic identities • Revise basic trigonometric identities • Revise trigonometric identities • Revise functions and the associated notation • Revise substitution, both numerical and algebraic • Revise trigonometric identities • Revise sketching graphs of functions • Revise solving coordinate geometry problems • Revise the concept of parametric equations 		
<u>Key Skills Explored</u>	<u>Vocabulary Selected for DVI</u>	<u>Links to Previous Unit</u>
Pure Maths <ul style="list-style-type: none"> • Trigonometry and modelling • Parametric Equation Applied (Mechanics) <ul style="list-style-type: none"> • Application of forces 1 • Projectiles 1 Applied (Statistics) <ul style="list-style-type: none"> • Conditional probability 1 	<ul style="list-style-type: none"> • Friction • Resultant Force • Limiting Equilibrium • Coplanar Forces 	<ul style="list-style-type: none"> • The units covered in Spring 1 builds on the work students covered in Autumn 1 and 2.
<u>Links to Careers/Employability</u>	<u>How does this unit prepare students for the next unit?</u>	
<ul style="list-style-type: none"> • Teaching • Engineering • Accounting • Banking • Architecture 	Pure Maths <ul style="list-style-type: none"> • Differentiation • Integration Applied (Mechanics) <ul style="list-style-type: none"> • Projectiles 2 • Variable acceleration Applied (Statistics) <ul style="list-style-type: none"> • Conditional probability 2 • Regression 	